Schoolwide Behavioral Expectations: Show Respect
Take Responsibility
Overcome Problems
Motivate to Learn
Prepare for Success

<table>
<thead>
<tr>
<th>Behavioral Expectation</th>
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</thead>
<tbody>
<tr>
<td>What It Means</td>
<td>Face Forward</td>
<td>Stay seated</td>
<td>Keep conversations positive</td>
<td>Follow directions and bus rules</td>
<td>Arrive and depart promptly</td>
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<td></td>
<td>Use inside voices</td>
<td>Throw away trash</td>
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Purpose of Lesson:
To teach, model, and practice how to behave on the bus.

Supplies and Resources:
Bus, STOMP tickets

Student Activities:
Discuss expectations with students before entering the bus.
While on the bus, students will role play different scenarios good choices only.
Students and teachers will catch students making good choices on the bus.
Examples: Helping someone that drops his/her books on the bus.
- Remaining quiet while the bus driver is talking.
- Riding the correct bus to and from school.
- Staying seated in assigned seat.
- Walking in line on and off the bus.

Reinforcement Activities:
The school’s PBIS team will plan and collaborate with the bus drivers on rewarding the students (STOMP tickets).
Verbal praise will be given to those students that follow each expectation.
**Schoolwide Behavioral Expectations:**
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**Area:** Bus room-Arrival and Dismissal

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<tbody>
<tr>
<td><strong>What It Means</strong></td>
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<td>Use inside voices</td>
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<td>Talk only to your</td>
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<td>neighbor, Arrive</td>
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<td>and depart quietly</td>
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<td>Sit with your grade</td>
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<td>level Keep backpacks</td>
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<td>ready to travel</td>
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<td>Listen for instructions</td>
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<td>Keep hands and feet</td>
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<td>to yourself</td>
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<td>Expect good things</td>
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<td>to happen</td>
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<td>AM: Go directly to</td>
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<td>breakfast PM: Stay in</td>
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<td>your room until</td>
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<td>dismissal</td>
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**Purpose of Lesson:**
To teach, model, and practice how to behave in the bus room.

**Supplies and Resources:**
STOMP tickets, use of multipurpose area

**Student Activities:**
Teachers demonstrate positive expectations for the bus room.
Teacher should take students to the bus room to show where each grade level should sit.
While in the bus room, discuss scenarios that could happen while in there. Then the teacher will show students which buses dismiss from the multipurpose room and which buses dismiss from the front hall. Teachers will also practice having their students listen quietly while the intercom system is on.
Examples:
1. You enter school with your friends in the morning. Your friend Bobby decides to stop and visit several classrooms while going to breakfast. What do you do and why?
2. You are getting ready to leave school. You stop at the library to talk to a teacher. While in the library, your bus leaves without you. What should you have done and why?
3. You enter school in the morning and run down the hall and scream loudly. What should you have done and what could happen?
4. Bobby was talking during bus dismissal and was hurrying to get to the appropriate bus location and missed the bus. What should he have done?

**Reinforcement Activities:**
Teacher will hand out STOMP tickets when the students are caught displaying appropriate behavior.
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<tbody>
<tr>
<td>What It Means</td>
<td>*Arrive &amp; depart quietly and orderly</td>
<td>*Sit with class</td>
<td>*Listen</td>
<td>*Clap for your friend’s success</td>
<td>*Work hard to hear your name called at next assembly</td>
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<tr>
<td></td>
<td>*Whisper only to neighbor</td>
<td></td>
<td>*Sit with feet criss/cross on floor</td>
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<tr>
<td></td>
<td>*Silence when assembly begins</td>
<td></td>
<td>*Hands in lap</td>
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Purpose of Lesson:
To teach, model, and practice how to behave during assemblies.

Supplies and Resources:
Signs for being Silent and Applauding

Student Activities:
*Take students to the multipurpose room to practice how to arrive, where to sit, when to applaud, and when to be silent.
*Practice with your class- model the behavior- share the signs that will be used at first to signal when to applaud/be silent.

Reinforcement Activities:
*Reward AROUND any negative behaviors during the assembly
*Keep record of others earning tickets (Example: use student roll checklist)
*Distribute tickets immediately after the assembly
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**Area:** Hallway

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<tr>
<td>What It Means</td>
<td>Eyes forward Voices silent</td>
<td>Arms to side Feet still or walking</td>
<td>Stay on the right</td>
<td>Safety first</td>
<td>Be a good role model</td>
</tr>
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**Purpose of Lesson:**
To teach, model, and practice how to behave in the hallways.

**Supplies and Resources:**
Hallway signage

**Student Activities:**
Discuss expectations with students before entering the hallway.
Teach and model proper behavior for each expectation.
For show respect, take responsibility, and overcome problems each expectation is pretty straightforward concerning the desired behaviors.
For motivate to learn/safety include the following:
1. Hold door for the person behind you.
2. Feet remain on the floor, walkways, and the steps only.
For prepare for success/be a good role model include the following:
1. Follow all expectations.
2. Provide friendly reminders to classmates after you are at your destination.

**Reinforcement Activities:**
Reward around any negative behaviors.
Carry a clipboard and checklist with you to record which students earned tickets.
Distribute tickets immediately upon returning to the classroom.
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Area: Playground

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<tr>
<td>What It Means</td>
<td>*Share equipment and space</td>
<td>*Walk on wood chips</td>
<td>*Keep hands and feet to yourself</td>
<td>*Safety first</td>
<td>*Leave only with staff permission</td>
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<td></td>
<td>*Run in grass</td>
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Purpose of Lesson:
To teach, model, and practice how to behave on the playground.

Supplies and Resources:
- Tickets
- Student checklist
- Sign of expectations on playground

Student Activities:
*Take students to playground to teach, model and practice proper playground expectations
  ➢ sharing equipment
  ➢ where to walk and run
  ➢ appropriate behavior (kind words, hands and feet to self)
  ➢ safety first (stay out of path of swings, bars, slide, etc.)
  ➢ correct procedure for leaving playground (for restroom, nurse, etc.)

*Model the appropriate behavior for the students and let them practice.

Reinforcement Activities:
*Reward around any negative behavior
*Record students earning tickets (student checklist)
*Reward appropriate behavior by distributing tickets before going inside (in line)
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<tbody>
<tr>
<td>What It Means</td>
<td>*Inside voices</td>
<td>*Clean up area</td>
<td>*Use good manners</td>
<td>*Fill your belly, feed your brain</td>
<td>*Eat first</td>
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<td></td>
<td>*3 to a section</td>
<td>*Throw away trash</td>
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<td></td>
<td>*Talk only to neighbors</td>
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<tr>
<td></td>
<td>*Arrive/depart quietly</td>
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Purpose of Lesson:
To teach, model, and practice the expectations for cafeteria routines and behavior.

Supplies and Resources:
*Trays and utensils *Personal lunchboxes *Garbage cans *STOMP tickets

Student Activities:
*Take students to the cafeteria in alphabetical order
*Explain and model: entering/exiting, getting tray, where to sit, using quiet voices, talking only to neighbors, clean up area, throw away trash, line up quietly to exit cafeteria
*Students practice with teacher supervision and support

Reinforcement Activities:
*Distribute STOMP tickets to students demonstrating positive behaviors and around students engaged in negative behaviors
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**Area:** Outside

- Steps/Ramp

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<td>What It Means</td>
<td>Eyes forward</td>
<td>Arms to side</td>
<td>Stay on right</td>
<td>Safety first</td>
<td>Be a good role model</td>
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<tr>
<td></td>
<td></td>
<td>Feet walking</td>
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**Purpose of Lesson:**

To teach, model and practice how to behave appropriately during movement on outside steps/ramp area.

**Supplies and Resources:**

- Clipboard with student roster checklist

**Student Activities:**

Discuss expectations with students before reporting to the outside steps/ramp area.
Take students to the outside steps/ramp area.
Teach and model proper behavior for each expectation:

- Model eyes forward (Show respect)
- Model arms at side with feet walking (Take responsibility)
- Model staying on the right of the steps/ramp (Overcome problems) so as not to bump into others coming the opposite direction
- Model safety first (Motivate to learn) by showing students how feet stay on the ground and keep a safe distance between you and the person in front of and behind you
- Discuss how to be a good role model (Prepare for success) by following expectations

**Reinforcement Activities:**

Reward AROUND any negative behaviors during walking on the outside steps/ramp area
Keep record of those earning tickets by using a checklist you carry with you
Distribute tickets immediately upon returning to the classroom
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</thead>
<tbody>
<tr>
<td>What It Means</td>
<td>Wait your turn</td>
<td>1 Flush 1 Squirt of soap 1 Paper towel Trash in can</td>
<td>Get in- Get out</td>
<td>Return to class promptly</td>
<td>Be quick Be quiet Be clean</td>
</tr>
</tbody>
</table>

**Purpose of Lesson:**
To teach, model, and practice appropriate restroom behavior

**Supplies and Resources:**
- Visit Restroom for instruction
- Refer to STOMP signs for reminders
- Class list to record those earning reward (if going as group)

**Student Activities:**
- Take students to the restroom for instruction
- Review expectations with the class
- Model appropriate behavior- demonstrating each expectation
- Go over examples of both acceptable and unacceptable behaviors- have students identify which are correct
- Discuss how each expectation falls within the STOMP behaviors (ex. Returning promptly to class will help motivate to learn- no wasted class time)
- Ask students to demonstrate the proper behavior for each of the expectations.

**Reinforcement Activities:**
- Reward students around any negative restroom behaviors
- Work with other teachers to ensure that restrooms are monitored- remind students that any/all staff will be monitoring for appropriate behaviors.
- Acknowledge students, as soon as possible, for appropriate behaviors.